Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

Claim 1 (original):   A gaming device comprising:

a primary game operable upon a wager by a player;

a plurality of player selectable selections;

a plurality of offers associated with a plurality of said selections;

at least one terminator associated with one of said selections;

at least one anti-terminator associated with one of said selections; and

a triggering event in said primary wagering game, wherein after the occurrence of said trigging event the player is enabled to pick one of the selections, said anti-terminator is retained if said anti-terminator is associated with the player picked selection, a terminating event occurs if said terminator is associated with the player picked selection and said anti-terminator is not retained, the player is enabled to accept the offer associated with the player picked selection if one of said offers is associated with the player picked selection, said accepted offer is provided to the player if the player accepts the offer associated with the player picked selection and the player is enabled to pick at least one subsequent selection if the player does not accept the offer associated with the player picked selection, wherein if said terminator is associated with the subsequently picked selection, said retained anti-terminator nullifies said terminator associated with the subsequently picked selection.

Claim 2 (original):   The gaming device of Claim 1, wherein a plurality of terminators are associated with the selections, wherein each terminator is associated with one of said selections.

2

Claim 3 (original): The gaming device of Claim 4, wherein a plurality of anti-terminators are associated with the selections, wherein each anti-terminator is associated with one of said selections.

Claim 4 (original): The gaming device of Claim 1, wherein a number of terminators associated with said selections is greater than a number of anti-terminators associated with said selections.

Claim 5 (original): The gaming device of Claim 1, wherein a recommendation that the player accepts a previous offer is displayed prior to revealing the offer associated with at least one of the player picked selections.

Claim 6 (original): The gaming device of Claim 1, wherein if one of the selections associated with a terminator is picked and at least one anti-terminator is not retained, the player is provided an award which is selected from the group consisting of: a previous offer, a consolation award and an award associated with a subsequent selection.

Claim 7 (original): The gaming device of Claim 1, wherein if any anti-terminator is retained when the player accepts an offer, a modifier associated with said anti-terminator is applied to the accepted offer.

Claim 8 (original): A gaming device comprising:

a primary wagering game operable upon a wager by a player;

a plurality of player selectable selections;

a plurality of offers associated with a plurality of said selections;

a plurality of terminators associated with a plurality of said selections;

a plurality of anti-terminators associated with a plurality of said selections;

and

a triggering event in said primary wagering game, wherein after the occurrence of said trigging event the player is enabled to pick one of the selections, one of said anti-terminators is retained if one of said anti-terminators is associated with the player picked selection, a terminating event occurs if one of said terminators is associated with the player picked selection and one of said anti-terminators is not retained, the player is enabled to accept the offer associated with the player picked selection if one of said offers is associated with the player picked selection, said accepted offer is provided to the player if the player accepts the offer associated with the player picked selection and the player is enabled to pick at least one subsequent selection if the player does not accept the offer associated with the player picked selection, wherein if one of said terminators is associated with the subsequently picked selection, said retained anti-terminator nullifies said terminator associated with the subsequently picked selection.

Claim 9 (original): The gaming device of Claim 8, wherein a number of terminators associated with said selections is greater than a number of anti-terminators associated with said selections.

Claim 10 (original): The gaming device of Claim 8, wherein if one of the selections associated with a terminator is picked and at least one anti-terminator is not retained, the player is provided an award which is selected from the group consisting of: a previous offer; a consolation award and an award associated with a subsequent selection.

Claim 11 (original): The gaming device of Claim 8, wherein a recommendation that the player accepts a previous offer is displayed prior to revealing the offer associated with at least one of the player picked selections.

Claim 12 (original): A gaming device comprising:

a primary game operable upon a wager by a player;

a plurality of player selectable selections;

a plurality of offers associated with a plurality of said selections;

a number of player picks of said selections;

at least one terminator associated with one of said selections;

at least one anti-terminator associated with one of said selections; and

a triggering event in said primary wagering game, wherein after the occurrence of said trigging event the player is enabled to pick one of the selections, said anti-terminator is retained if said anti-terminator is associated with the player picked selection, a terminating event occurs if said terminator is associated with the player picked selection and said anti-terminator is not retained, the player is enabled to accept the offer associated with the player picked selection if one of said offers is associated with the player picked selection, said accepted offer is provided to the player if the player accepts the offer associated with the player picked selection and the player is enabled to pick at least one subsequent selection if the player does not accept the offer and the player has at least one of said picks of said selections remaining wherein if said terminator is associated with the subsequently picked selection, said retained anti-terminator nullifies said terminator associated with the subsequently picked selection.

Claim 13 (original): The gaming device of Claim 12, wherein the plurality of player picks is increased by at least one if the player picks a selection having an anti-terminator associated with said selection.

Claim 14 (original): The gaming device of Claim 12, wherein the number of player picks is displayed to the player.

Claim 15 (original): A gaming device comprising:

a plurality of selections;

a plurality of offers associated with said plurality of selections;

a plurality of player picks of said selections;

at least one terminator associated with one of said plurality of selections;

at least one anti-terminator associated with one of said plurality of selections;

a display device; and

a processor operable with the display device to:

(a)   enable a player to pick one of said selections;

(b)   reveal to the player the offer, anti-terminator or terminator associated with the picked selection;

(c)   accumulate any revealed anti-terminators;

(d)   perform a terminating event if said terminator is revealed and the processor does not have any accumulated anti-terminators;

(e)   apply any accumulated anti-terminator to a revealed terminator, if said terminator is revealed, wherein each accumulated anti-terminator can be applied to one terminator;

(f)   enable the player to accept the revealed offer or select another selection if there is at least one non-picked selection and the terminating event is not performed; and

(g)   repeat steps (b) to (f) at least once if said player does not accept said revealed offer or if the terminating event is not performed.

Claim 16 (original): The gaming device of Claim 15, which includes a plurality of terminators associated with said selections.

Claim 17 (original): The gaming device of Claim 15, which includes an award modifier associated with said anti-terminator, wherein the processor applies the award modifier to an offer accepted by the player if the player accepts an award when the processor has an accumulated anti-terminator.

Claim 18 (original): A gaming device comprising:

a primary game operable upon a wager by a player;

a plurality of selections;

a plurality of offers associated with said plurality of selections;

a plurality of player picks of said selections;

at least one terminator associated with one of said plurality of selections;

at least one anti-terminator associated with one of said plurality of selections; and

a triggering event in said primary wagering game, wherein after the occurrence of said triggering event:

(a)   the player is enabled to pick one of said selections;

(b)   the offer, anti-terminator or terminator associated with the picked selection is revealed to the player;

(c)   any revealed anti-terminators are retained;

(d)   a terminating event is performed if said terminator is revealed and no anti-terminators are accumulated;

(e)   any accumulated anti-terminator is applied to a revealed terminator, if said terminator is revealed, wherein each accumulated anti-terminator can be applied to one terminator;

(f)   the player is enabled to accept the revealed offer or select another selection if there is at least one non-picked selection and the terminating event is not performed; and

(g)   steps (b) to (f) are repeated at least once if the player does not accept said revealed offer or if the terminating event is not performed.

Claim 19 (currently amended):   A gaming device comprising:

a plurality of selections;

a plurality of offers associated with said plurality of selections;

at least one anti-terminator associated with one of said selections;

a display device; and

a processor operable with said display device to enable a player to pick one of said selections, retain any anti-terminator associated with the player picked selection, reveal the offer associated with the player picked selection, enable the player to accept or reject the offer associated with the player picked selection, provide the revealed offer to the player if the player accepts the offer, enable the player to pick at least one subsequent selection if the player rejects the revealed offer and reveal the offer associated with the subsequent player picked selection.

Claim 20 (original): The gaming device of Claim 19, which includes a number of player picks of said selections, wherein the processor reduces the number of picks of said selections each time the player picks one of said selections.

Claim 21 (original): The gaming device of Claim 20, wherein the processor enables the player to accept or reject the offer associated with the player picked selection if the number of player picks is at least one.

Claim 22 (currently amended):   A gaming device comprising:

a primary game operable upon a wager by a player;

a plurality of selections;

a plurality of offers associated with said plurality of selections; and

at least one anti-terminator associated with one of said selections; and

a triggering event in said primary wagering game, wherein after the occurrence of said triggering event, the player is enabled to pick one of said selections, any anti-terminator associated with the player picked selection is retained, the offer associated with the player picked selection is revealed, the player is enabled to accept or reject the offer associated with the player picked selection, the revealed offer is provided to the player if the player accepts the revealed offer, the player is enabled to pick at least one subsequent selection if the player rejects the revealed offer and the offer associated with the subsequent player picked selection is revealed.

Claim 23 (original): The gaming device of Claim 22, which includes a number of player picks of said selections, wherein the number of picks of said selections is reduced by one each time the player picks one of said selections.

Claim 24 (original): The gaming device of Claim 23, wherein the player is enabled to accept or reject the offer associated with the player picked selection if the number of player picks is at least one.

Claim 25 (original): A gaming device comprising:

a display device;

a base game;

at least one anti-terminator adapted to be obtained in the base game;

a bonus game triggering event adapted to randomly occur in the base game;

a bonus game including:

(a)   a plurality of selections displayed by the display device,

(b)   a plurality of offers associated with said selections,

(c)   at least one terminator associated with one of said selections, and

(d)   an offer acceptor for enabling the player to accept one of the offers made to the player; and

a processor which communicates with the display device and the offer acceptor, controls the base game and the bonus game, randomly provides and retains each anti-terminator obtained in the base game for use in the bonus game, and upon the occurrence of the bonus game triggering event in the base game, randomly associates said offers with the selections, provides the player any award associated with picked selections, causes selections to be picked until the player accepts an offer or until the player picks one of the selections having a terminator associated with said selection and the processor does not have any retained anti-terminators.

Claim 26 (original): The gaming device of Claim 25, which includes a plurality of terminators associated with the selections, wherein each said terminator is associated with one of said selections.

Claim 27 (original): The gaming device of Claim 26, which includes a plurality of anti-terminators in the base game.

Claim 28 (original): The gaming device of Claim 27, wherein said display device displays a number of the anti-terminators retained by the processor.

Claim 29 (original): The gaming device of Claim 25, wherein the processor provides the player with a consolation award if a terminator is associated with the selection picked by the player and the processor does not have a retained anti-terminator.

Claim 30 (original): The gaming device of Claim 25, wherein the processor randomly selects said offers associated with the selection from a pool of offers.

Claim 31 (original): The gaming device of Claim 25, wherein the processor randomly selects said offers associated with the selections from a plurality of pools of offers.

Claim 32 (original): The gaming device of Claim 25, wherein the processor randomly selects said offers associated with the selections from a predetermined range of offers.

Claim 33 (original): The gaming device of Claim 25, wherein the number of offers is equal to the number of selections.

Claim 34 (original): The gaming device of Claim 25, wherein prior to revealing an offer associated with at least one of the selections, the display device displays a recommendation that the player accept a previous offer.

Claim 35 (original): A method of operating a gaming device, said method comprising:

(a)   associating a plurality of offers, at least one terminator and at least one anti-terminator with a plurality of selections;

(b)   enabling a player to pick one of said plurality of selections;

(c)   retaining said anti-terminator if said anti-terminator is associated with the player picked selection;

(d)   performing a terminating event if said terminator is associated with the player picked selection and at least one anti-terminator is not retained;

(e)   nullifying the terminator if said terminator is associated with the player picked selection and at least one anti-terminator is retained;

(f)   enabling the player to accept or reject the offer associated with the player picked selection if one of said offers is associated with the player picked selection;

(g)   providing said accepted offer to the player if the player accepts the offer associated with the player picked selection; and

(h)   repeating steps (b) to (g) at least once if the player rejects the offer associated with the player picked selection and the terminating event is not performed.

Claim 36 (original): The method of Claim 35, which is provided to the player through a data network.

Claim 37 (original): The method of Claim 36, wherein the data network is an internet.

Claim 38 (original): A method of operating a gaming device, said method comprising:

(a)   associating a plurality of offers, a plurality of terminators and a plurality of anti-terminator with a plurality of selections;

(b)   enabling a player to pick one of said plurality of selections;

(c)   retaining one of said anti-terminators if one of said anti-terminators is associated with the player picked selection;

(d)   performing a terminating event if one of said terminators is associated with the player picked selection and at least one of said anti-terminators is not retained;

(e)   nullifying the terminator if one of said terminators is associated with the player picked selection and at least one of said anti-terminators is retained;

(f)   enabling the player to accept or reject the offer associated with the player picked selection if one of said offers is associated with the player picked selection;

(g)   providing said accepted offer to the player if the player accepts the offer associated with the player picked selection; and

(h)   repeating steps (b) to (g) at least once if the player rejects the offer associated with the player picked selection and the terminating event is not performed.

Claim 39 (original): The method of Claim 38, which is provided to the player through a data network.

Claim 40 (original): The method of Claim 39, wherein the data network is an internet.

Claim 41 (original): A method of operating a gaming device, said method comprising:

(a)   associating a plurality of offers, at least one terminator and at least one anti-terminator with a plurality of selections;

(b)   enabling a player to pick one of said plurality of selections, wherein a number of player picks of said selections is decreased by one for each player pick;

(c)   retaining said anti-terminator if said anti-terminator is associated with the player picked selection;

(d)   performing a terminating event if said terminator is associated with the player picked selection and at least one anti-terminator is not retained;

(e)   nullifying the terminator if said terminator is associated with the player picked selection and at least one anti-terminator is retained;

(f)   enabling the player to accept or reject the offer associated with the player picked selection if one of said offers is associated with the player picked selection;

(g)   providing said accepted offer to the player if the player accepts the offer associated with the player picked selection; and

(h)   repeating steps (b) to (g) at least once or until the player has no remaining picks of said selections if the player rejects the offer associated with the player picked selection and the terminating event is not performed.

Claim 42 (original): The method of Claim 41, which is provided to the player through a data network.

Claim 43 (original): The method of Claim 42, wherein the data network is an internet.

Claim 44 (currently amended):   A method of operating a gaming device, said method comprising:

(a)   associating a plurality of offers with a plurality of selections;

(b)   enabling a player to pick one of said selections;

(c)   <u>retaining any anti-terminator associated with the player picked selection;</u>

(c<u>d</u>)   revealing the offer associated with the player picked selection;

(d<u>e</u>)   enabling the player to accept or reject the offer associated with the player picked selection;

(e<u>f</u>)   providing the revealed offer to the player if the player accepts the offer;

(f<u>g</u>)   enabling the player to pick at least one subsequent selection if the player rejects the revealed offer; and

(g<u>h</u>)   revealing the offer associated with the subsequent player picked selection.

Claim 45 (original): The method of Claim 44, which is provided to the player through a data network.

Claim 46 (original): The method of Claim 45, wherein the data network is an internet.

Claim 47 (currently amended):   A method of operating a gaming device, said method comprising:

(a)   associating a plurality of offers with a plurality of selections;

(b)   enabling a player to pick one of said selections;

(c)   retaining any anti-terminator associated with the player picked selection;

(c_d)   revealing the offer associated with the player picked selection;

(d_e)   enabling the player to accept or reject the offer associated with the player picked selection;

(e_f)   providing the revealed offer to the player if the player accepts the offer; and

(f_g)   repeating steps (b) to (e_f) at least once if the player rejects the offer associated with the player picked selection.

Claim 48 (original): The method of Claim 47, which is provided to the player through a data network.

Claim 49 (original): The method of Claim 48, wherein the data network is an internet.